

TEXAS SCRAMBLE (Ambrose)- Includes 9-hole game

TEES: Tee of the Day

FORMAT: Teams of four (three if necessary).

RULES: All players drive on every hole and then decide which ball is to be played, and its position marked. The ball is played as it lies with the others picked up. The other players place their ball within six inches of the marker if on the fairway, or drop their ball within a club length if in the rough, ***(not nearer the hole but still within the confines of the rough, not onto any nearby fairway)***. If it is on the green, then their ball is placed as normal.

All players play their next shot from this position and then make a similar ball selection for the following shot, with play continuing in this way.

A minimum of four tee shots must be selected by team for each player to be recorded on the score card (*minimum of five tee shots each for a three ball team with a maximum of seven*)

HANDICAP ALLOWANCE:

4 players – 10% of combined playing handicaps (to 1 decimal place)

3 players – 1/6th of combined playing handicaps (to 1 decimal place)

SCORING: Gross score for each hole to be recorded, with the team handicap allowance deducted from the round total to arrive at the nett score for 18 holes.

DRAW: Teams will be drawn randomly split into high and low handicaps. In the event of an odd number of players, there may be one or more 3 three ball teams.

WINNERS: Team with the best Nett score over 18 holes.

TIE BREAKS: Normal count-back rules will apply.

NB. If only playing a 9 hole competition

A minimum of two tee shots must be selected for each player (maximum 4 shots for a 3-ball team)

Amend handicap allowances (to one decimal place) as follows:

4 players: 5% of combined playing handicaps.

3 players: 1/12th of combined playing handicaps

If less than 25% of players complete their round, the prize money will be returned to the players (or donated to the Captain's charity if the players so wish).

Amended 3/2/2012, 21/2/2012, 20/8/2014, 13/10/19